

Decidable Logics Combining Heap Structures and Data

P. Madhusudan

University of Illinois at
Urbana-Champaign, USA
madhu@illinois.edu

Gennaro Parlato

LIAFA, CNRS and University of Paris
Diderot, France
gennaro@liafa.jussieu.fr

Xiaokang Qiu

University of Illinois at
Urbana-Champaign, USA
qiu2@illinois.edu

Abstract

We define a new logic, STRAND, that allows reasoning with heap-manipulating programs using deductive verification and SMT solvers. STRAND logic (“STRucture ANd Data” logic) formulas express constraints involving heap structures and the data they contain; they are defined over a class of pointer-structures \mathcal{R} defined using MSO-defined relations over trees, and are of the form $\exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$, where φ is a monadic second-order logic (MSO) formula with additional quantification that combines structural constraints as well as data-constraints, but where the data-constraints are only allowed to refer to \vec{x} and \vec{y} .

The salient aspects of the logic are: (a) the logic is powerful, allowing existential and universal quantification over the nodes, and complex combinations of data and structural constraints; (b) checking Hoare-triples for linear blocks of statements with pre-conditions and post-conditions expressed as Boolean combinations of existential and universal STRAND formulas reduces to satisfiability of a STRAND formula; (c) there are powerful decidable fragments of STRAND, one semantically defined and one syntactically defined, where the decision procedure works by combining the theory of MSO over trees and the quantifier-free theory of the underlying data-logic. We demonstrate the effectiveness and practicality of the logic by checking verification conditions generated in proving properties of several heap-manipulating programs, using a tool that combines an MSO decision procedure over trees (MONA) with an SMT solver for integer constraints (Z3).

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1. Introduction

A fundamental component of analysis techniques for complex programs is logical reasoning. The advent of efficient SMT solvers (satisfiability modulo theory solvers) have significantly advanced

the techniques for the analysis of programs. SMT solvers check satisfiability in particular theories (e.g. integers, arrays, theory of uninterpreted functions, etc.), and are often restricted to *quantifier-free* fragments of first-order logic, but support completely automated and efficient decision procedures for satisfiability. Moreover, by using techniques that *combine* theories, larger decidable theories can be obtained. The Nelson-Oppen framework [22] allows generic combinations of *quantifier-free* theories, and has been used in efficient implementations of combinations of theories using a SAT solver that queries decision procedures of component theories.

Satisfiability solvers for theories are tools that advance several analysis techniques. They are useful in test-input generation, where the solver is asked whether there exists an input to a program that will drive it along a particular path; see for example [12]. SMT solvers are also useful in static-analysis based on abstract interpretation, where the solver is asked to compute precise abstract transitions (for example see SLAM [2] for predicate abstraction and TVLA [17, 27] for shape-analysis). Solvers are also useful in classical deductive verification, where Hoare-triples that state pre-conditions and post-conditions can be transformed into verification conditions whose validity is checked by the solver; for example BOOGIE [3] and ESC/Java [11] use SMT solvers to prove verification conditions.

One of the least understood classes of theories, however, are theories that combine heap-structures and the data they contain. Analysis of programs that manipulate dynamically allocated memory and perform destructive pointer-updates while maintaining data-structure invariants (like a binary search tree), requires reasoning with heaps with an *unbounded* number of nodes with data stored in them. Reasoning with heap structures and data poses fundamental challenges due to the unboundedness of the data-structures. First, for a logic to be useful, it must be able to place constraints on all parts of the structure (e.g. to say a list is sorted), and hence some form of universal quantification over the heap is absolutely necessary. This immediately rules out classical combinations of theories, like the Nelson-Oppen scheme [22], which caters only to quantifier-free theories. Intuitively, given a constraint on heap structures and data, there may be an *infinite* number of heaps that satisfy the structural constraints, and checking whether any of these heaps can be extended with data to satisfy the constraint cannot be stated over the data-logic (even if it has quantification).

There have been a few breakthroughs in combining heap structures and data recently. For instance, HAVOC [16] supports a logic that ensures decidability using a highly restrictive syntax, and CSL [7] extends the HAVOC logic mechanism to handle constraints on sizes of structures. However, both these logics have very awkward syntax that involve the domain being partially ordered with respect to *sorts*, and the logics are heavily curtailed so that the decision procedure can move down the sorted structures hierarchically and hence terminate. Moreover, these logics cannot express even simple properties on trees of unbounded depth, like the property

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that a tree is a binary search tree. More importantly, the technique for deciding the logic is encoded in the *syntax*, which in turn narrowly aims for a fast reduction to the underlying data-logic, making it hard to extend or generalize.

In this paper, we propose a new fundamental technique for deciding theories that combine heap structures and data, for fragments of a logic called STRAND.

The logic STRAND: We define a new logic called STRAND (for “STRucture ANd Data”), that combines a powerful heap-logic with an arbitrary data-logic. STRAND formulas are interpreted over a class of *data-structures* \mathcal{R} , and are of the form $\exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$, where φ is a formula that combines a complete monadic second-order logic over the heap-structure (and can have additional quantification), and a data-logic that can constrain the data-fields of the nodes referred to by \vec{x} and \vec{y} .

The heap-logic in STRAND is derived from the rich logic tradition of designing decidable monadic second-order logics over graphs, and is extremely expressive in defining structural shapes and invariants. STRAND formulas are interpreted over a recursively defined class of data-structures \mathcal{R} , which is defined using a regular set of *skeleton* trees with MSO-defined edge-relations (pointer-relations) between them. This way of recursively defining data-structures is not new, and was pioneered by the PALE system [20], which reasons with purely structural properties of heaps defined in a similar manner. In fact, the notion of *graph types* [14] is a convenient and simple way to define data-structure types and invariants, and is easily expressible in our scheme. Data-structures defined over skeleton trees have enough expressive power to state most data-structure invariants of recursively defined data-structures, including nested lists, threaded trees, cyclic and doubly-linked lists, and separate or loosely connected combinations of these structures. Moreover, they present a class of graphs that have a decidable MSO theory, as MSO on these graphs can be *interpreted* using MSO over trees, which is decidable. In fact, graphs defined this way are one of the largest classes of graphs that have a decidable MSO theory.

As we show in this paper, the STRAND logic is well-suited to reasoning with programs. In particular, assume we are given a (straight-line) program P , a pre-condition on the data-structure expressed as a set of recursive structures \mathcal{R} , and a pre-condition and a post-condition expressed in a sub-fragment of STRAND that allows Boolean combinations of the existential and universal fragments. We show that checking the invalidity of the associated Hoare-triple reduces to the satisfiability problem of STRAND over a new class of recursive structures \mathcal{R}_P .

Note that despite its relative expressiveness in allowing quantification over nodes, STRAND formulas cannot express certain constraints such as those that constrain the *length* of a list of nodes (e.g., to express that the number of black nodes on all paths in a red-black tree are the same), nor express the *multi-set* of data-values stored in a data-structure (e.g., to express that one list’s data contents are the same as that of another list). We hope that future work will extend the results in this paper to handle such constraints.

Decidable fragments of STRAND: The primary contribution of this paper is in identifying decidable fragments of STRAND. We define two such fragments, one which is a *semantic* fragment $\text{STRAND}_{dec}^{sem}$ that defines the largest class that can exploit our combination mechanism for decidability, and the other a smaller but *syntactic* fragment STRAND_{dec} .

The decision procedures work through a notion called *satisfiability-preserving embeddings*. Intuitively, for two heap structures (without data) S and S' , S *satisfiability-preservingly embeds* in S' with respect to a STRAND formula ψ if there is an embedding of the nodes of S in S' such that *no matter how the data-logic constraints are interpreted*, if S' satisfies ψ , then so will the submodel S satisfy ψ , by inheriting the data-values. We define the notion of

satisfiability-preserving embeddings so that it is entirely structural in nature, and is definable using MSO on an underlying graph that simultaneously represents S , S' , and the embedding of S in S' .

If S satisfiability-preservingly embeds in S' , then clearly, when checking for satisfiability, we can ignore S' if we check satisfiability for S . More generally, the satisfiability check can be done only for the *minimal* structures with respect to the partial-order (and well-order) defined by satisfiability-preserving embeddings.

The semantic decidable fragment $\text{STRAND}_{dec}^{sem}$ is defined to be the class of all formulas for which the set of minimal structures with respect to satisfiability-preserving embeddings is *finite*, and where the quantifier-free theory of the underlying data-logic is decidable. Though this fragment of STRAND is semantically defined, we show that it is syntactically checkable. Given a STRAND formula ψ , we show that we can build a regular finite representation of all the minimal models with respect to satisfiability-preserving embeddings, even if it is an infinite set, using automata-theory. Then, checking whether the number of minimal models is finite is decidable. If the set of minimal models is finite, we show how to enumerate the models, and reduce the problem of checking whether they admit a data-extension that satisfies ψ to a formula in the *quantifier-free* fragment of the underlying data-logic, which can then be decided.

We also define a *syntactic* decidable fragment of STRAND, STRAND_{dec} , which is a subfragment of the semantic class $\text{STRAND}_{dec}^{sem}$. In this fragment, we distinguish two kinds of binary relations in the heap, *elastic* and *non-elastic* relations. Intuitively, a relation is elastic if for every model M and submodel M' , the relation holds on a pair of nodes of M' iff the relation holds for the corresponding pair of nodes in M . Given a relation R , we show it is also decidable whether R is an elastic relation. STRAND_{dec} formulas are then of the form $\exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$, where (a) φ has no additional quantification, and (b) the atomic non-elastic structural relations in φ compare only variables in \vec{x} . We show that STRAND_{dec} formulas always have a finite number of minimal models with respect to satisfiability-preserving embeddings, and are hence decidable using the decision procedure for the semantic fragment $\text{STRAND}_{dec}^{sem}$.

We report also on an implementation of the above decision procedures. For the structural phase, we use MONA [13], a powerful tool for deciding MSO over trees which, despite its theoretical non-elementary worst-case complexity, works very efficiently on realistic examples, by combining a variety of techniques including tree-automata minimization, BDDs, and guided tree automata. The quantifier-free data-logic we use is the quantifier-free logic of linear arithmetic, and we use the SMT solver Z3 to handle these constraints. We have proved several heap-manipulating programs correct including programs that search and insert into sorted lists, reverse sorted lists, and perform search, insertion, and rotation on binary-search trees.

In each of these cases, the verification conditions were always expressible in the syntactic fragment STRAND_{dec} , and hence in the semantic decidable fragment $\text{STRAND}_{dec}^{sem}$, supporting our thesis that the decidable fragment is natural and useful.

In summary, we present a general decidability technique for combining heap structures and data, identify semantically a decidable fragment $\text{STRAND}_{dec}^{sem}$, demonstrate a syntactically-defined subfragment STRAND_{dec} , and present experimental evaluation to show that the decidable combination is expressive and efficiently solvable. We believe that this work breaks new ground in combining heap structures and data, and the technique may also pave the way for defining decidable fragments of other logics, such as separation logic, that combine structures and data.

2. Motivating examples and logic design

The goal of this section is to present an overview of the issues involved in finding decidable logics that combine heap structure

and data, which sets the stage for defining the decidable fragments of the logic STRAND, and motivates the choices in our logic design using simple examples on lists.

Let us consider lists in this section, where each node u has a data-field $d(u)$ that can hold a value (say an integer), and with two variables `head` and `tail` pointing to the first and last nodes of the list, respectively. Consider first-order logic, where we are allowed to quantify over the nodes of the list, and further, for any node x , allowed to refer to the *data-field* of x using the term $d(x)$. Let $x \rightarrow y$ denote that y is the successor of x in the list, and let $x \rightarrow^* y$ denote that x is the same as y or precedes y in the list.

EXAMPLE 2.1. Consider the formula:

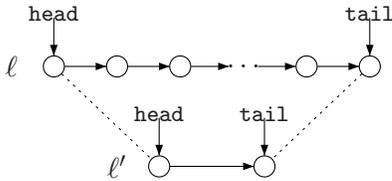
$$\varphi_1 : d(\text{head})=c_1 \wedge d(\text{tail})=c_2 \wedge \forall y_1 \forall y_2 ((y_1 \rightarrow^* y_2) \Rightarrow d(y_1) \leq d(y_2))$$

The above says that the list must be *sorted* and that the head of the list must have value c_1 and the tail must have value c_2 . Note that the formula is satisfiable iff $c_1 \leq c_2$, and in which case it is actually satisfied by a list containing *just two elements*, pointed to by `head` and `tail`, with values c_1 and c_2 , respectively.

In fact, the property that the formula is satisfiable by a two-element list has *nothing* really to do with the data-constraints involved in the above formula. Assume that we have no idea as to what the data-constraints mean, and hence look upon the above formula by replacing all the data-constraints using uninterpreted predicates p_1, p_2, \dots to get the formula:

$$\hat{\varphi}_1 : p_1(d(\text{head})) \wedge p_2(d(\text{tail})) \wedge \forall y_1 \forall y_2 ((y_1 \rightarrow^* y_2) \Rightarrow p_3(d(y_1), d(y_2)))$$

Now, we do not know whether the formula is satisfiable (for example, p_1 may be unsatisfiable). But we still do know that two-element lists are *always sufficient*. In other words, *if there is a list that satisfies the above formula, then there is a two-element list that satisfies it*. The argument is simple: take any list l that satisfies the formula, and form a new list l' that has only the head and tail of the list l , with an edge from head to tail, and with data values inherited from l (see figure below). It is easy to see that l' satisfies the formula as well, since whenever two nodes are related by \rightarrow^* in the list l' , the corresponding elements in l are similarly related. This property,



of course, does not hold on all formulas, as we see in the example below.

EXAMPLE 2.2. Consider the formula:

$$\varphi_2 : d(\text{head})=c_1 \wedge d(\text{tail})=c_2 \wedge \forall y_1 \forall y_2 ((y_1 \rightarrow y_2) \Rightarrow d(y_2) = d(y_1) + 1)$$

The above says that the values in the list increase by one as we go one element down the list, and that the head and tail of the list have values c_1 and c_2 , respectively. This formula is satisfiable iff $c_1 < c_2$. However, there is no bound on the size of the minimal model that is *independent* of the data-constraints. For example, if $c_1 = 1$ and $c_2 = 10^6$, then the smallest list that satisfies the formula has a million nodes. In other words, the data-constraints place arbitrary lower bounds on the *size* of the minimal structure that satisfies the formula.

Intuitively, the formula φ_2 refers to *successive* elements in the list, and hence a large model that satisfies the formula is not neces-

sarily contractible to a smaller model. The formula φ_1 in the sortedness example (Example 2.1) refers to pairs of elements that were reachable, leading to contraction of large models to small ones.

Recall that the design principle of the decidable fragment of STRAND is to examine the structural constraints in a formula φ , and enumerate a *finite* set of structures such that the formula is satisfiable iff it one of these structures can be populated with values to satisfy the formula. This strategy necessarily fails for the above formula φ_2 , as there is no class of finite structures that adequately captures all models of the formula, independent of the data-constraints. The *sortedness* formula φ_1 in the first example is part of the decidable fragment of STRAND, while φ_2 is outside of it.

EXAMPLE 2.3. Consider the formula:

$$\varphi_3 : d(\text{head})=c_1 \wedge d(\text{tail})=c_2 \wedge \forall y_1 ((y_1 \neq \text{tail}) \Rightarrow \exists y_2 (d(y_2) = d(y_1) + 1))$$

This formula says that for any node n except the tail, there is some node n' that has the value $d(n) + 1$. Notice that the formula is satisfiable if $c_1 < c_2$, but still there is no a priori bound on the minimal model that is independent of the data-constraints. In particular, if $c_1 = 0$ and $c_2 = 10^6$, then the smallest model is a list with 10^6 nodes. Moreover, the reason why the bounded structure property fails is not because of the data-constraints referring to successive elements as in Example 2.2, but rather because the above formula has a $\forall\exists$ prefix quantification of data-variables. Formulas where an existential quantification follows a universal quantification in the prefix seldom have bounded models, and STRAND hence only allows formulas with $\exists^*\forall^*$ quantification prefixes. Note that quantification of *structure variables* (variables that quantify over nodes but whose data-field is not referenced in the formula) can be arbitrary, and in fact we allow STRAND formulas to even have *set quantifications* over nodes.

The Bernays-Schönfinkel-Ramsey class: Having motivated formulas with the $\exists^*\forall^*$ quantification, it is worthwhile to examine this fragment in classical first-order logic (over arbitrary infinite universes), which is known as the Bernays-Schönfinkel-Ramsey class, and is a classical decidable fragment of first-order logic [6].

Consider first a purely relational vocabulary (assume there are no functions and even no constants). Then, given a formula $\exists\vec{x}\forall\vec{y}\varphi(\vec{x}, \vec{y})$, let M be a model that satisfies this formula. Let v be an interpretation for \vec{x} such that M under v satisfies $\forall\vec{y}\varphi(\vec{x}, \vec{y})$. Then it is not hard to argue that the submodel obtained by picking only the elements used in the interpretation of \vec{x} (i.e. $v(\vec{x})$), and projecting each relation to this smaller set, satisfies the formula $\exists\vec{x}\forall\vec{y}\varphi(\vec{x}, \vec{y})$ as well [6]. Hence a model of size at most k always exists that satisfies φ , if the formula is satisfiable, where k is the size of the vector of existentially quantified variables \vec{x} . This *bounded model property* extends to when constants are present as well (the submodel should include all the constants) but fails when more than two functions are present. Satisfiability hence reduces to propositional satisfiability, and this class is also called the *effectively propositional* class, and SMT solving for this class exists [8].

The decidable fragment of STRAND is fashioned after a similar but more complex argument. Given a subset of nodes of a model, the subset itself may not form a valid graph/data-structure. We define a notion of *submodels* that allows us to extract proper subgraphs that contain certain nodes of the model. However, the relations (edges) in the submodel will *not* be the projection of edges in the larger model. Consequently, the submodel may not satisfy a formula, even though the larger model does.

We define a notion called *satisfiability-preserving embeddings* that allows us to identify when a submodel S of T is such that, whenever T satisfies ψ under some interpretation of the data-logic, S can *inherit* values from T to satisfy ψ as well. This is consider-

ably more complex and is the main technical contribution of the paper. We then build decision procedures to check the minimal models according to this embedding relation.

3. Recursive data-structures

We now define recursive data-structures using a formalism that defines the nodes and edges using MSO formulas over a regular set of trees. Intuitively, a set of data-structures is defined by taking a regular class of trees that acts as a *skeleton* over which the data-structure will be defined. The precise set of nodes of the tree that corresponds to the nodes of the data-structure, and the edges between these nodes (which model pointer fields) will be captured using MSO formulas over these trees. We call such classes of data-structures *recursively defined data-structures*.

Recursively defined data-structures are very powerful mechanisms for defining invariants of data-structures. The notion of *graph types* [14] is a very similar notion, where again data-structure invariants are defined using a tree-backbone but where edges are defined using *regular path expressions*. Graph types can be modeled directly in our framework; in fact, our formalism is more powerful.

The framework of recursively defined data-structures is also interesting because they define classes of graphs that have a *decidable monadic second-order theory*. In other words, given a class \mathcal{C} of recursively defined data-structures, the satisfiability problem for MSO formulas over \mathcal{C} (i.e. the problem of checking, given φ , whether there is some structure $R \in \mathcal{C}$ that satisfies φ) is decidable. The decision procedure works by interpreting the MSO formula on the tree-backbone of the structures. In fact, our framework can capture all graphs definable using *edge-replacement grammars*, which are one of the most powerful classes of graphs known that have a decidable MSO theory [10].

3.1 Graphs and monadic second-order logics

A labeled (directed) graph G over a finite set of vertex-labels L_v and a finite set of edge labels L_e is a 6-tuple, $G = (V, E, \mu, \nu, L_v, L_e)$, where V is a non-empty finite set of nodes, $E \subseteq V \times V$ is a set of edges, $\mu : V \rightarrow 2^{L_v}$ assigns a subset of labels to each vertex, and $\nu : E \rightarrow 2^{L_e}$ assigns a subset of labels to each edge.

Monadic second-order logic (MSO) on graphs over the labels (L_v, L_e) is the standard MSO on structures of the form $(U, E, \{Q_a\}_{a \in L_v}, \{E_b\}_{b \in L_e})$ where U represents the universe, E is a binary relation capturing the edge relation, Q_a is a monadic predicate that captures all nodes whose labels contain a , and E_b is a binary relation that captures all edges whose label contain b (note that $E_b \subseteq E$, for every $b \in L_e$). However, we also allow Boolean variables and quantification over them¹.

Let us fix a countable set of first-order variables FV (first-order variables will be denoted by s, t , etc.) and a countable set of set-variables SV (set-variables will be denoted by S, T , etc.). Let us also fix a countable set of Boolean variables BV (denoted by p, q , etc.) The syntax of the logic is:

$$\varphi ::= p \mid Q_a(s) \mid E(s, t) \mid E_b(s, t) \mid s = t \mid s \in S \mid \varphi \vee \varphi \mid \neg \varphi \mid \exists s. \varphi \mid \exists p. \varphi \mid \exists S. \varphi$$

where $a \in L_v, b \in L_e, s, t \in FV, S \in SV$, and $p \in BV$.

3.2 Recursively defined data-structures

Let Σ be a finite alphabet. For any $k \in \mathbb{N}$, let $[k]$ denote the set $\{1, \dots, k\}$.

¹Classical definitions of MSO do not allow such Boolean quantification, but we will find it useful in our setting. These variables can be easily removed; e.g. instead of quantifying over a Boolean variable p , we can quantify over a set X and convert every occurrence of p to a formula that expresses that X is empty.

A k -ary Σ -labeled tree is a pair (V, λ) , where $V \subseteq [k]^*$, and V is non-empty and prefix-closed, and $\lambda : V \rightarrow \Sigma$. The edges of the tree are implicitly defined: that is $u.i$ is the i 'th child of u , for every $u, u.i \in V$, where $u \in [k]^*$ and $i \in [k]$. Trees are seen as graphs with Σ -labeled vertices and edge relations $E_i(x, y)$ that define the i 'th-child edges. Monadic second-order logic over trees is the MSO logic over these graphs.

Formally, we define classes of recursively defined data-structures as follows.

DEFINITION 3.1. A class \mathcal{C} of recursively defined data-structures is specified by a tuple $\mathcal{R} = (\psi_{Tr}, \psi_U, \{\alpha_a\}_{a \in L_v}, \{\beta_b\}_{b \in L_e})$, where ψ_{Tr} is an MSO sentence, ψ_U is a unary predicate defined in MSO, and each α_a and β_b are monadic and binary predicates defined using MSO, where all MSO formulas are over k -ary trees, for some $k \in \mathbb{N}$. ■

Let $\mathcal{R} = (\psi_{Tr}, \psi_U, \{\alpha_a\}_{a \in L_v}, \{\beta_b\}_{b \in L_e})$ and T be a k -ary Σ -labeled tree. Then $T = (V, \{E_i\}_{i \in [k]})$ defines (according to \mathcal{R}) a graph $Graph(T) = (N, E, \mu, \nu, L_v, L_e)$ defined as follows:

- $N = \{s \in V \mid \psi_U(s) \text{ holds in } T\}$
- $E = \{(s, s') \mid \beta_b(s, s') \text{ holds in } T \text{ for some } b \in L_e\}$
- $\mu(s) = \{a \in L_v \mid \alpha_a(s) \text{ holds in } T\}$
- $\nu((s, s')) = \{b \in L_e \mid \beta_b(s, s') \text{ holds in } T\}$.

The class of graphs defined by \mathcal{R} is the set $Graph(\mathcal{R}) = \{Graph(T) \mid T \models \psi_{Tr}\}$.

EXAMPLE 3.2. Let us define a class of recursive data-structures that consists of trees where the leaves of the tree are connected by a linked list. The class of trees will be the class of binary trees (with edges E_1 and E_2 representing left- and right-child relations), and we define the next-edge relation for the list using an MSO predicate:

$$E_{next}(s, t) \equiv leaf(s) \wedge leaf(t) \wedge \exists z_1, z_2, z_3 (E_1(z_3, z_1) \wedge E_2(z_3, z_2) \wedge RightMostPath(z_1, s) \wedge LeftMostPath(z_2, t))$$

where $leaf(x)$ is a subformula that checks if x is a leaf, and $RightMostPath(x, y)$ (and $LeftMostPath(x, y)$) is a formula that checks if y is in the right-most (left-most, respectively) path from x .

4. STRAND: A logic over heap structures and data

4.1 Definition of STRAND

We now introduce our logic STRAND (“STRucture ANd Data”). STRAND is a two-sorted logic interpreted on program heaps with both locations and their carried data. Given a first-order theory \mathcal{D} of sort $Data$, and given \mathcal{L} , a monadic second-order (MSO) theory over (L_v, L_e) -labeled graphs, of sort Loc , the syntax of STRAND is presented in Figure 1. STRAND is defined over the two-sorted signature $\Gamma(\mathcal{D}, \mathcal{L}) = Sig(\mathcal{D}) \cup Sig(\mathcal{L}) \cup \{data\}$, where $data$ is a function of sort $Loc \rightarrow Data$. STRAND formulas are of the form $\exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$, where \vec{x} and \vec{y} are $\exists DVar$ and $\forall DVar$, respectively, of sort Loc (we also refer to both as $DVar$), φ is an MSO formula with atomic formulas of the form either $\gamma(e_1, \dots, e_n)$ or $\alpha(v_1, \dots, v_n)$. $\gamma(e_1, \dots, e_n)$ is an atomic \mathcal{D} -formula in which the data carried by Loc -variables can be referred as $data(x)$ or $data(y)$. $\alpha(v_1, \dots, v_n)$ is just an atomic formula from \mathcal{L} . Note that additional variables are allowed in $\varphi(\vec{x}, \vec{y})$, both first-order and second-order, but $\gamma(e_1, \dots, e_n)$ is only allowed to refer to \vec{x} and \vec{y} .

A model for STRAND is a structure $\mathcal{M} = \langle \mathcal{M}_{Loc}, \mathcal{M}_{Data}, M_{map} \rangle$. \mathcal{M}_{Loc} is an \mathcal{L} -model (i.e. a labeled graph) with M_{Loc} as the underlying set of nodes, and \mathcal{M}_{Data} is a \mathcal{D} -model with M_{Data} as the underlying set. M_{map} is an interpretation for the function $data$ of sort $M_{Loc} \rightarrow M_{Data}$. The semantics of STRAND formulas is the natural extension of the logics \mathcal{L} and \mathcal{D} .

\exists DVar	$x \in Loc$
\forall DVar	$y \in Loc$
GVar	$z \in Loc$
Variable	$v ::= x \mid y \mid z$
Set – Variable	$S \in 2^{Loc}$
Constant	$c \in Sig(\mathcal{D})$
Function	$g \in Sig(\mathcal{D})$
\mathcal{D} –Relation	$\gamma \in Sig(\mathcal{D})$
\mathcal{L} –Relation	$\alpha \in Sig(\mathcal{L})$
Expression	$e ::= data(x) \mid data(y) \mid c \mid g(e_1, \dots, e_n)$
AFormula	$\varphi ::= \gamma(e_1, \dots, e_n) \mid \alpha(v_1, \dots, v_n) \mid \neg\varphi \mid \varphi_1 \wedge \varphi_2 \mid \varphi_1 \vee \varphi_2 \mid \exists z.\varphi \mid \forall z.\varphi \mid \exists S.\varphi \mid \forall S.\varphi$
\forall Formula	$\omega ::= \varphi \mid \forall y.\omega$
Formula	$\psi ::= \omega \mid \exists x.\psi$

Figure 1. Syntax of STRAND

We will refer to an \mathcal{L} -model as a *graph-model*. A *data-extension* of a graph model \mathcal{M}_{Loc} is a STRAND model $\langle \mathcal{M}_{Loc}, \mathcal{M}_{Data}, M_{map} \rangle$.

Undecidability. STRAND is an expressive logic, as we will show below, but it is undecidable in general, even if both its underlying theories \mathcal{D} and \mathcal{L} are decidable. Let \mathcal{D} be linear integer arithmetic and \mathcal{L} be the standard MSO logic over lists. It is easy to model an execution of a 2-counter machine using a list with integers. Each configuration is represented by two adjacent nodes, which are labeled by the current instruction. The data fields of the two nodes hold the value of the two registers, respectively. Then a halting computation can be expressed by a STRAND formula. Hence the satisfiability of the STRAND logic is undecidable, even though the underlying logics \mathcal{L} and \mathcal{D} are decidable.

4.2 Examples

We now show various examples to illustrate the expressiveness of STRAND. We sometimes use $d()$ instead of $data()$, for brevity.

EXAMPLE 4.1 (Binary search tree). In STRAND, a binary search tree (BST) is interpreted as a binary tree data structure with an additional key field for each node. The keys in a BST are always stored in such a way as to satisfy the binary-search-tree property, expressed in STRAND as follows:

$$\begin{aligned} \text{leftsubtree}(y_1, y_2) &\equiv \exists z(\text{left}(y_1, z) \wedge z \rightarrow^* y_2) \\ \text{rightsubtree}(y_1, y_2) &\equiv \exists z(\text{right}(y_1, z) \wedge z \rightarrow^* y_2) \\ \psi_{bst} &\equiv \forall y_1 \forall y_2 ((\text{leftsubtree}(y_1, y_2) \Rightarrow d(y_2) < d(y_1)) \wedge \\ &((\text{rightsubtree}(y_1, y_2) \Rightarrow d(y_1) \geq d(y_2))) \end{aligned}$$

Note that ψ_{bst} has an existentially quantified variable z in GVar after the universal quantification of y_1, y_2 . However, as z is a structural quantification (whose data-field cannot be referred to), this formula is in STRAND.

EXAMPLE 4.2 (Two disjoint lists). In separation logic[26], a novel binary operator $*$, or separating conjunction, is defined to assert that the heap can be split into two disjoint parts where its two arguments hold, respectively. Such an operator is useful in reasoning with frame conditions in program verification. Thanks to the powerful expressiveness of MSO logic, the separating conjunction is also expressible in STRAND. For example, $(\text{head}_1 \rightarrow^* \text{tail}_1) * (\text{head}_2 \rightarrow^* \text{tail}_2)$ states, in separation logic, that there are two disjoint lists such that one list is from head_1 to tail_1 , and the other is from head_2 to tail_2 . This formula can be written in STRAND as:

$$\begin{aligned} &\exists S_1 \exists S_2 (\text{disjoint}(S_1, S_2) \wedge \text{head}_1 \in S_1 \wedge \text{tail}_1 \in S_1 \wedge \\ &\text{head}_2 \in S_2 \wedge \text{tail}_2 \in S_2 \wedge \text{head}_1 \rightarrow^* \text{tail}_1 \wedge \text{head}_2 \rightarrow^* \text{tail}_2) \wedge \\ &(\forall z(\text{head}_1 \rightarrow^* z \wedge z \rightarrow^* \text{tail}_1) \Rightarrow z \in S_1) \wedge \\ &(\forall z(\text{head}_2 \rightarrow^* z \wedge z \rightarrow^* \text{tail}_2) \Rightarrow z \in S_2) \end{aligned}$$

where $\text{disjoint}(S_1, S_2) \equiv \neg \exists z(z \in S_1 \wedge z \in S_2)$.

5. Deciding STRAND fragments

5.1 Removing existential quantification:

Given a STRAND formula $\exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$ over a class of recursively defined data-structures $\mathcal{R} = (\psi_{Tr}, \psi_U, \{\alpha_a\}_{a \in L_v}, \{\beta_b\}_{b \in L_e})$, we can transform this to an *equisatisfiable* formula $\forall \vec{x} \forall \vec{y} \varphi'(\vec{x}, \vec{y})$ over a *different* class of recursive data-structures \mathcal{R}' , where data-structures in \mathcal{R}' are data-structures in \mathcal{R} with new unary predicates that give a valuation for the variables in \vec{x} . We won't define this formally, but this is an easy transformation: we modify ψ_{Tr} to accept trees with extra labelings a_i that give (an arbitrary) singleton valuation of each $x_i \in \vec{x}$ that satisfies ψ_U , and introduce new unary predicates $Val_i(x) = Q_{a_i}(x)$, and define $\varphi'(\vec{x}, \vec{y})$ to be $(\bigwedge_i Val_i(x_i)) \Rightarrow \varphi(\vec{x}, \vec{y})$. It is easy to see there is a graph in $\text{Graph}(\mathcal{R})$ that satisfies $\exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$ iff there is a graph in $\text{Graph}(\mathcal{R}')$ that satisfies $\forall \vec{x} \forall \vec{y} \varphi'(\vec{x}, \vec{y})$. The latter is a STRAND formula with no existential quantification of variables whose data is referred to by the formula. Let us refer to these formulas with no leading existential quantification on data-variables as *universal STRAND formulas*; we will now outline techniques to solve the satisfiability problem of a certain class of universal STRAND formulas.

5.2 Submodels

Let us fix a class of recursively defined data-structures $\mathcal{R} = (\psi_{Tr}, \psi_U, \{\alpha_a\}_{a \in L_v}, \{\beta_b\}_{b \in L_e})$ for the rest of this section.

We first need to define the notion of *submodels* of a model. The definition of a submodel will depend on the particular class of recursively defined data-structures we are working with, since we want to exploit the tree-representation of the models, which in turn will play a crucial role in deciding fragments of STRAND, as it will allow us to check satisfiability-preserving embeddings. In fact, we will define the submodel relation between trees that satisfy ψ_{Tr} .

DEFINITION 5.1. Let $T = (V, \lambda)$ be a tree that satisfies ψ_{Tr} , and let $S \subseteq V$. Then we say that S is a valid subset of V if the following hold:

- S is non-empty, and least-ancestor closed (i.e. for any $s, s' \in S$, the least common ancestor of s and s' in T also belongs to S).
- The subtree defined by S , denoted $\text{Subtree}(T, S)$, is the tree with nodes S , and where the i 'th child of a node $u \in S$ is the (unique) node $u' \in S$ closest to u that is in the subtree rooted at the i 'th child of u . (This is uniquely defined since S is least-ancestor closed.) Then we require that $\text{Subtree}(T, S)$ also satisfies ψ_{Tr} .
- We also require that for every $s \in S$, if $\psi_U(s)$ holds in $\text{Subtree}(T, S)$, then $\psi_U(s)$ holds in T as well.

A tree $T' = (V', \lambda')$ is said to be a submodel of $T = (V, \lambda)$ if there is a valid subset S of V such that T' is isomorphic to $\text{Subtree}(T, S)$. ■

Note that a submodel is necessarily a valid data-structure.

Intuitively, $T' = (V', \lambda')$ is a submodel of $T = (V, \lambda)$ if the vertices of T' can be embedded in T , preserving the tree-structure. The nodes of the $\text{Graph}(T')$, are a subset of the nodes of $\text{Graph}(T)$ (because of the last condition in the definition of a submodel), and, given a valid subset S , there is in fact an injective mapping from the nodes of $\text{Graph}(T')$ to $\text{Graph}(T)$. For technical

convenience, we will work with valid subsets mostly, as fixing the precise embedding helps in the decision procedures.

5.3 Structural abstractions of STRAND formulas

Let $\psi = \forall \vec{y} \varphi(\vec{y})$ be a universal STRAND formula.

We now define the *structural abstraction* of ψ as follows. Let $\gamma_1, \gamma_2, \dots, \gamma_r$ be the *atomic* relational formulas of the data-logic in φ . Note that each of these relational formulas will be over the data fields of variables in \vec{y} only (since the data-logic is restricted to working over the terms $data(y)$, where $y \in \vec{y}$).

Consider evaluating ψ over a particular model. After fixing a particular valuation of \vec{y} , notice that the data-relations γ_i get all fixed, and evaluate to true or false. Moreover, once the values of γ_i are fixed, the rest of the formula is purely *structural* in nature. Now, if ψ is to hold in the model, then no matter how we choose to evaluate \vec{y} over the nodes of the model, the γ_i relations must evaluate to true or false in such a way that φ holds.

Since we want, in the first phase, to *ignore* the data-constraints entirely, we will abstract ψ using a purely structural formula by using Boolean variables b_1, \dots, b_r instead of the data-relations $\gamma_1, \gamma_2, \dots, \gamma_r$. However, since these Boolean variables get determined only *after* the valuation of \vec{y} gets determined, and since we are solving for satisfiability, we existentially quantify over these Boolean variables and quantify them *after* the quantification of \vec{y} . Formally²,

DEFINITION 5.2. *Let $\psi = \forall \vec{y} \varphi(\vec{y})$ be a universal STRAND formula, and let the atomic relational formulas of the data-logic that occur in φ be $\gamma_1, \gamma_2, \dots, \gamma_r$. Then its structural abstraction $\widehat{\psi}$ is defined as the pure MSO formula on graphs:*

$$\forall \vec{y} \exists b_1 \dots b_r \varphi'(\vec{y}, \vec{b})$$

where φ' is φ with every occurrence of γ_i replaced with b_i . ■

For example, consider the sortedness formula ψ_{sorted} from Example 2.1. Then

$$\widehat{\psi}_{sorted} : \forall y_1 \forall y_2 \exists b_1 (d(\mathbf{head})=c_1 \wedge d(\mathbf{tail})=c_2 \wedge ((y_1 \rightarrow^* y_2) \Rightarrow b_1)$$

Note that each Boolean variable b_i replaces an atomic relational formula γ_i , where γ_i places some data-constraint on the data-fields of some of the universally quantified variables.

The following proposition is obvious; it says that if a universal STRAND formula ψ is satisfiable, then so is its structural abstraction $\widehat{\psi}$. The proposition is true because the values for the Boolean variables can be set in the structural abstraction precisely according to how the relational formulas γ_i evaluate in ψ :

PROPOSITION 5.3. *Let $\psi = \forall \vec{y} \varphi(\vec{y})$ be a universal STRAND formula, and $\widehat{\psi}$ be its structural abstraction. If ψ is satisfiable over a set of recursive data-structures \mathcal{R} , then the MSO formula on graphs (with no constraints on data) $\widehat{\psi}$ is also satisfiable over \mathcal{R} .*

²The definition of structural abstractions can be strengthened in two ways. First, if γ_i and γ_j are of the same arity and over \vec{z} and \vec{z}' , respectively, and further uniformly replacing z_i with z'_i in γ_i yields γ' , then we can express the constraint $((\vec{z}_i = \vec{z}'_i) \Rightarrow (b_i \Leftrightarrow b_j))$, in the inner formula φ' . Second, if a constraint γ_i involves only existentially quantified variables in \vec{x} , then we can move the quantification of b_i outside the universal quantification. Doing these steps gives a more accurate structural abstraction, and in practice, restricts the number of models created. We use these more precise abstractions in the experiments, but use the less precise abstractions in the theoretical narrative. The proofs in this section, however, smoothly extend to the more precise abstractions.

5.4 Satisfiability-preserving embeddings

We are now ready to define satisfiability-preserving embeddings using structural abstractions. Given a model defined by a tree $T = (V, \lambda)$ satisfying ψ_{Tr} , and a valid subset $S \subseteq V$, and a universal STRAND formula ψ , we would like to define the notion of when the submodel defined by S satisfiability-preservingly embeds in the model. The most crucial requirement for the definition is that if S satisfiability-preservingly embeds in T , then we require that if there is a data-extension of $Graph(T)$ that satisfies ψ , then the nodes of the submodel defined by S , $Graph(Subtree(T, S))$, can inherit the data-values and also satisfy ψ . The notion of structural abstractions defined above allows us to define such a notion.

Intuitively, if a model satisfies ψ , then it would satisfy $\widehat{\psi}$ too, as for every valuation of \vec{y} , there is some way it would satisfy the atomic data-relations, and using this we can pull out a valuation for the Boolean variables to satisfy $\widehat{\psi}$ (as in the proof of Proposition 5.3 above). Now, since the data-values in the submodel are *inherited* from the larger model, the atomic data-relations would hold in the *same* way as they do in the larger model. However, the submodel may not satisfy ψ if the conditions on the truth- and false-hood of these atomic relations demanded by ψ are not the same.

For example, consider a list and a sublist of it. Consider a formula that demands that for any two successor elements y_1, y_2 in the list, the data-value of y_2 is the data-value of y_1 incremented by 1 (as in the *successor* example in Section 2):

$$\psi \equiv \forall y_1 \forall y_2 (y_1 \rightarrow y_2 \Rightarrow (d(y_2) = d(y_1) + 1))$$

Now consider two nodes y_1 and y_2 that are successors in the sublist but not successors in the list. The list hence could satisfy the formula by setting the data-relation $\gamma : d(y_2) = d(y_1) + 1$ to false. Since the sublist inherits the data values, γ would be false in the sublist as well, but the sublist will *not* satisfy the formula ψ . We hence want to ensure that *no matter how the larger model satisfies the formula* using some valuation of the atomic data-relations, the submodel will be able to satisfy the formula using the *same valuation of the atomic data-relations*. This leads us to the following definition:

DEFINITION 5.4. *Let $\psi = \forall \vec{y} \varphi(\vec{y})$ be a universal STRAND formula, and let its structural abstraction be $\widehat{\psi} = \forall \vec{y} \exists \vec{b} \varphi'(\vec{y}, \vec{b})$. Let $T = (V, \lambda)$ be a tree that satisfies ψ_{Tr} , and let a submodel be defined by $S \subseteq V$. Then S is said to satisfiability-preservingly embed into T wrt ψ if for every possible valuation of \vec{y} over the elements of S , and for every possible Boolean valuation of \vec{b} , if $\varphi'(\vec{y}, \vec{b})$ holds in the graph defined by T under this valuation, then the submodel defined by S , $Graph(Subtree(T, S))$, also satisfies $\varphi'(\vec{y}, \vec{b})$ under the same valuation. ■*

The satisfiability-preserving embedding relation can be seen as a *partial order* over trees (a tree T' satisfiability-preservingly embeds into T if there is a subset S of T such that S satisfiability-preservingly embeds into T and $Subtree(T, S)$ is isomorphic to T'); it is easy to see that this relation is reflexive, anti-symmetric and transitive.

It is now not hard to see that if S satisfiability-preservingly embeds into T wrt ψ , and $Graph(T)$ satisfies ψ , then $Graph(Subtree(T, S))$ also necessarily satisfies ψ , which is the main theorem we seek.

THEOREM 5.5. *Let $\psi = \forall \vec{y} \varphi(\vec{y})$ be universal STRAND formula. Let $T = (V, \lambda)$ be a tree that satisfies ψ_{Tr} , and S be a valid subset of T that satisfiability-preservingly embeds into T wrt ψ . Then, if there is a data-extension of $Graph(T)$ that satisfies ψ , then there is a data-extension of $Graph(Subtree(T, S))$ that satisfies ψ .*

Notice that the above theorem crucially depends on the formula being universal over data-variables. For example, if the formula was of the form $\forall y_1 \exists y_2 \gamma(y_1, y_2)$, then we would have no way of knowing *which* nodes are used for y_2 in the data-extension of $Graph(T)$ to satisfy the formula. Without knowing the precise meaning of the data-predicates, we would not be able to declare that whenever a data-extension of $Graph(T)$ is satisfiable, a data-extension of a strict submodel S is satisfiable (even over lists).

The above notion of *satisfiability preserving embeddings* is the property that will be used to decide if a formula falls into our decidable fragment.

5.5 STRAND^{sem_{dec}}: A semantic decidable fragment of STRAND

We are now ready to define STRAND^{sem_{dec}}, the most general decidable fragment of STRAND in this paper. This fragment is semantically defined (but syntactically checkable, as we show below), and intuitively contains all STRAND formulas that have a *finite number of minimal models* with respect to the partial-order defined by satisfiability-preserving embeddings.

Formally, let $\psi = \forall \vec{y} \varphi(\vec{y})$ be a universal STRAND formula, and let $T = (V, \lambda)$ be a tree that satisfies ψ_{T_r} . Then we say that T is a *minimal model* with respect to ψ if there is no strict valid subset S of V that satisfiability-preservingly embeds in T .

DEFINITION 5.6. *Let \mathcal{R} be a recursively defined set of data-structures.*

A universal formula $\psi = \forall \vec{y} \varphi(\vec{y})$ is in STRAND^{sem_{dec}} iff the number of minimal models with respect to \mathcal{R} and ψ is finite.

A STRAND formula of the form $\psi = \exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$ is in STRAND^{sem_{dec}} iff the corresponding equi-satisfiable universal formula ψ' over set of data-structure \mathcal{R}' (as defined in Section 5.1) is in STRAND^{sem_{dec}}. ■

We now show that we can *effectively check* if a STRAND formula belongs to the decidable fragment STRAND^{sem_{dec}}. The idea, intuitively, is to express that a model is a minimal model with respect to satisfiability-preserving embeddings, and then check, using automata theory, that the number of minimal models is finite.

Let $\psi = \forall \vec{y} \varphi(\vec{y})$ be universal STRAND formula, and let its structural abstraction be $\hat{\psi} = \forall \vec{y} \exists \vec{b} \varphi'(\vec{y}, \vec{b})$.

We now show that we can define an MSO formula $MinModel_\psi$, such that it holds on a tree $T = (V, \lambda)$ iff T defines a minimal model with respect to satisfiability-preserving embeddings.

Before we do that, we need some technical results and notation. Let $\mathcal{R} = (\psi_{T_r}, \psi_U, \{\alpha_a\}_{a \in L_v}, \{\beta_b\}_{b \in L_e})$.

We first show that any (pure) MSO formula δ on (L_v, L_e) -labeled graphs can be *interpreted* on trees. Formally, we show that any (pure) MSO formula δ on (L_v, L_e) -labeled graphs can be transformed syntactically to a (pure) MSO formula δ' on trees such that for any tree $T = (V, \lambda)$, $Graph(T)$ satisfies δ iff T satisfies δ' .

This is not hard to do, since the graph is defined using MSO formulas on the trees, and we can adapt these definitions to work over the tree instead. The transformation is given by the following function *interpret*; the predicates for edges, and the predicates that check vertex labels and edges labels are transformed according to their definition, and all quantified variables are restricted to quantify over nodes that satisfy ψ_U .

- $interpret(p) = p$
- $interpret(Q_a(s)) = \alpha_a(s)$, for every $a \in L_v$
- $interpret(E(s, t)) = \bigvee_{b \in L_e} \beta_b(s, t)$
- $interpret(E_b(s, t)) = \beta_b(s, t)$, for every $b \in L_e$
- $interpret(s = t) = (s = t)$
- $interpret(s \in W) = s \in W$
- $interpret(\varphi_1 \vee \varphi_2) = interpret(\varphi_1) \vee interpret(\varphi_2)$

- $interpret(\neg \varphi) = \neg(interpret(\varphi))$
- $interpret(\exists s. \varphi) = \exists s. (\psi_U(s) \wedge interpret(\varphi))$
- $interpret(\exists W. \varphi) = \exists W. ((\forall s. (s \in W \Rightarrow \psi_U(s))) \wedge interpret(\varphi))$

It is not hard to show that for any formula δ on (L_v, L_e) -labeled graphs $Graph(T)$ satisfies δ iff T satisfies *interpret*(δ).

Now, we give another transformation, that transforms an MSO formula δ on trees to a formula $\delta'(X)$ on trees, over a free set-variable X , such that for any tree $T = (V, \lambda)$ and any valid subset $S \subseteq V$, $Subtree(T, S)$ satisfies δ iff T satisfies $\delta'(X)$ when X is interpreted to be S . In other words, we can transform a formula that expresses a property of a subtree to a formula that expresses the same property on the subtree defined by the free variable X . The transformation is given by the following function *tailor*; the crucial transformation are the edge-formulas, which has to be interpreted as the edges of the subtree defined by X .

- $tailor_X(p) = p$
- $tailor_X(Q_a(s)) = Q_a(s)$, for every $a \in L_v$
- $tailor_X(E_i(s, t)) = \exists s' [E_i(s, s') \wedge s' \leq t \wedge \forall t'. ((t' \in X \wedge s' \leq t') \Rightarrow t \leq t')]$, for every $i \in [k]$.
- $tailor_X(s = t) = (s = t)$
- $tailor_X(s \in W) = s \in W$
- $tailor_X(\varphi_1 \vee \varphi_2) = tailor(\varphi_1) \vee tailor(\varphi_2)$
- $tailor_X(\neg \varphi) = \neg(tailor(\varphi))$
- $tailor_X(\exists s. \varphi) = \exists s. (s \in X \wedge tailor(\varphi))$
- $tailor_X(\exists W. \varphi) = \exists W. (W \subseteq X \wedge tailor(\varphi))$

The above transformation satisfies the following property. For any MSO sentence δ on k -ary trees, for any tree $T = (V, \lambda)$ and for any valid subset $S \subseteq V$, $Subtree(T, S)$ satisfies δ iff T satisfies $tailor_X(\delta)$ when X is interpreted to be S .

Note that the above transformations can be combined. For any MSO formula δ on (L_v, L_e) labeled graphs, consider the formula $tailor_X(interpret(\delta))$. Then for any tree $T = (V, \lambda)$ and for any valid subset $S \subseteq V$, $Graph(Subtree(T, S))$ satisfies δ iff T satisfies $tailor_X(interpret(\delta))$, where X is interpreted as S .

Expressing minimal models in MSO. First, we can also express, with an MSO formula $ValidSubModel(X)$, with a free set variable X , that holds in a tree $T = (V, \lambda)$ iff X is interpreted as a valid submodel of T :

$$ValidSubModel(X) \equiv \forall s, t, u ((s \in X \wedge t \in X \wedge lca(s, t, u)) \Rightarrow u \in X) \wedge tailor_X(\psi_{T_r}) \wedge (\forall s (s \in X \wedge tailor_X(\psi_U(s))) \Rightarrow \psi_U(s))$$

where $lca(s, t, u)$ is an MSO formula that checks whether u is the least-common ancestor of s and t in the tree; this expresses the requirements in Definition 5.1.

We are now ready to define the MSO formula on k -ary trees $MinModel_\psi$ that captures minimal models. Let the structural abstraction of ψ be $\hat{\psi} = \forall \vec{y} \exists \vec{b} \varphi'(\vec{y}, \vec{b})$, then

$$MinModel_\psi \equiv \neg \exists X. (ValidSubModel(X) \wedge \exists s. (s \in X) \wedge \exists s. (s \notin X) \wedge (\forall \vec{y} \forall \vec{b} ((\bigwedge_{y \in \vec{y}} (y \in X \wedge \psi_U(y)) \wedge interpret(\varphi'(\vec{y}, \vec{b}))) \Rightarrow tailor_X(interpret(\varphi'(\vec{y}, \vec{b}))))))$$

The above formula when interpreted on a tree T says that there does not exist a set X that defines a non-empty valid strict subset of the nodes of T , which defines a model $Graph(Subtree(T, X))$ that further satisfies the following: for every valuation of \vec{y} over the nodes of $Graph(Subtree(T, S))$ and for every valuation of the Boolean variables \vec{b} such that the structural abstraction of φ holds in

$Graph(T)$, the same valuation also makes the structural abstraction of φ hold in $Graph(Subtree(T, S))$.

Note that the above is a *pure* MSO formula on trees, and encodes the properties required of a minimal model with respect to satisfiability-preserving embeddings. Using the classical logic-automaton connection [6], we can transform the MSO formula $MinModel_\psi \wedge \psi_{Tr} \wedge \psi$ to a tree automaton that accepts precisely those trees that define data-structures that satisfy the structural abstraction and are minimal models. Since the finiteness of the language accepted by a tree automaton is decidable, we can check whether there are only a finite number of minimal models wrt satisfiability-preserving embeddings, and hence decide membership in the decidable fragment $STRAND_{dec}^{sem}$.

THEOREM 5.7. *Given a sentence $\exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$, the problem of checking whether the sentence belongs to the fragment $STRAND_{dec}^{sem}$ is decidable.*

In fact, we develop, using the tool MONA, the decision procedure above (see Section 7).

Deciding formulas in $STRAND_{dec}^{sem}$. We now give the decision procedure for satisfiability of sentences in $STRAND_{dec}^{sem}$ over a recursively defined class of data-structures. First, we transform the satisfiability problem to that of satisfiability of universal formulas of the form $\psi = \forall \vec{y} \varphi(\vec{y})$. Then, using the formula $MinModel_\psi$ described above, and by transforming it to tree automata, we extract the set of *all* trees accepted by the tree-automaton in order to get the tree-representation of all the minimal models. Note that this set of minimal models is finite, and the sentence is satisfiable iff it is satisfiable in some data-extension of one of these models.

We can now write a quantifier-free formula over the data-logic that asserts that one of the minimal models has a data-extension that satisfies ψ . This formula will be a disjunction of m sub-formulas η_1, \dots, η_m , where m is the number of minimal models. Each formula η_i will express that there is a data-extension of the i 'th minimal model that satisfies ψ . First, since a minimal model has only a finite number of nodes, we create one data-variable for each of these nodes, and associate them with the nodes of the model. It is now not hard to transform the formula ψ to this model using no quantification. The universal quantification over \vec{y} translates to a conjunction of formulas over all possible valuations of \vec{y} over the nodes of the fixed model. Existential (universal) quantified variables are then “expanded” using disjunction (conjunction, respectively) of formulas for all possible valuations over the fixed model. The edge-relations between nodes in the model are interpreted on the tree using MSO formulas in \mathcal{R} , which are then expanded to conditions over the fixed set of nodes in the model. Finally, the data-constraints in the STRAND formula are directly written as constraints in the data-logic.

The resulting formula is a pure data-logic formula without quantification that is satisfiable if and only if ψ is satisfiable over \mathcal{R} . This is then decided using the decision procedure for the data-logic.

THEOREM 5.8. *Given a sentence $\exists \vec{x} \forall \vec{y} \varphi(\vec{x}, \vec{y})$ over \mathcal{R} in $STRAND_{dec}^{sem}$, the problem of checking whether ψ is satisfiable reduces to the satisfiability of a quantifier-free formula in the data-logic. Since the quantifier-free data-logic is decidable, the satisfiability of $STRAND_{dec}^{sem}$ formulas is decidable.*

5.6 $STRAND_{dec}$: A syntactic decidable fragment of STRAND

We utilize the semantically defined decidable class in the previous section to define a logic that has a simple syntactic restriction and is entirely decidable. The decidable fragment allows only formulas of the kind $\exists \vec{x} \forall \vec{y} \varphi$ where φ has *no further quantification*. Moreover, some of the structural edge relations R on the data-structure are classified as *elastic* relations. In φ , elastic relations are allowed to

relate any pair of variables, while non-elastic relations are allowed only to relate existentially quantified variables in \vec{x} .

A relation R is elastic if, intuitively, for any model M and a submodel M' of M , R holds on a pair of nodes of M' iff R holds for the corresponding pair of nodes in M .

More formally, let us fix a class of recursively defined data-structures $\mathcal{R} = (\psi_{Tr}, \psi_U, \{\alpha_a\}_{a \in L_v}, \{\beta_b\}_{b \in L_e})$. Let E_b denote the edge-relation defined by β_b . Then we say E_b is *elastic* if the following holds: for every tree $T = (V, \{E_i\}_{i \in [k]})$ satisfying ψ_{Tr} , for every valid subset S of V , and for every pair of nodes u, v in the model $M' = Graph(Subtree(T, S))$, $E_b(u, v)$ holds in M' iff $E_b(u, v)$ holds in $Graph(T)$.

For example, over trees, the \leq relation relating a node with any of its descendants is an elastic relation; however, the relation that relates a node to its parent is not elastic, as we can take two nodes u and v in a subtree $Subtree(S, T)$ where u is the parent of v , but u is not the parent of v in T .

We can express the property that R_b is elastic in MSO over a particular tree T using the following formula:

$$\forall S \forall u \forall v ((ValidSubModel(S) \wedge u \in S \wedge v \in S \wedge tailor_S(\psi_U(u)) \wedge tailor_S(\psi_U(v))) \Rightarrow (\beta_b(u, v) \Leftrightarrow tailor_S(\beta_b(u, v))))$$

Hence, we can *decide* whether a relation is elastic or not, by checking the validity of the above formula over all trees satisfying ψ_{Tr} .

The syntactic decidable fragment $STRAND_{dec}$ is defined as the class of all STRAND formulas of the form $\exists \vec{x} \forall \vec{y} \varphi$ such that (a) φ has no quantification, (b) every occurrence of an atomic relation in φ is of the form $R(z_1, z_2)$ where either R is an elastic relation or z_1 and z_2 are in \vec{x} , or are constants. We can now show:

THEOREM 5.9. *Over any class of recursively defined structures \mathcal{R} , $STRAND_{dec}$ is decidable.*

We omit the proof for lack of space; it's gist is as follows. When all relations are elastic, for any valid subset S , $tailor_S(\varphi)$ holds on any valuation of variables over S iff φ holds on the same valuation over T (since the atomic relations are elastic). Hence the submodel can always inherit the data-values from the model to satisfy the formula. The minimal models with respect to satisfiability-preserving embeddings are hence a subset of the minimal models with respect to the submodel-relation, which we can show is finite. When all relations are not elastic, the proof is much more complex, and relies on the fact that the non-elastic relations define only a finite number of equivalence classes of relationships over \vec{x} .

All of verification conditions in our experiments turn out to be in the syntactic decidable class $STRAND_{dec}$.

6. Program Verification Using STRAND

In this section we show how STRAND can be used to reason about the correctness of programs, in terms of verifying Hoare-triples where the pre- and post-conditions express both the structure of the heap as well as the data contained in them. The pre- and post-conditions that we allow are STRAND formulas that consist of Boolean combinations of the formulas with pure existential or pure universal quantification over the data-variables (i.e. Boolean combinations of formulas of the form $\exists \vec{x} \varphi$ and $\forall \vec{y} \varphi$); let us call this fragment $STRAND_{\exists, \forall}$.

Given a straight-line program P that does destructive pointer-updates and data updates, we model a Hoare-triple as a tuple $(\mathcal{R}, Pre, P, Post)$, where the pre-condition is given by the data-structure constraint \mathcal{R} with the $STRAND_{\exists, \forall}$ formula Pre , and the post-condition is given by the $STRAND_{\exists, \forall}$ formula $Post$ (note that structural constraints on the data-structure for the post-condition are also expressed in $Post$, using MSO logic).

In this section, we show that given such a Hoare-triple, we can reduce checking whether the Hoare-triple is *not* valid can be reduced to a satisfiability problem of a STRAND formula over a class of recursively defined data-structures \mathcal{R}_P . This then allows us to use $\text{STRAND}_{\exists, \forall}$ to verify programs (where, of course, loop-invariants are given by the programmer, which breaks down verification of a program to verification of straight-line code). Intuitively, this reduction *augments* the structures in \mathcal{R} with extra nodes that could be created during the execution of P , and models the *trail* the program takes by logically defining the configuration of the program at each time instant. Over this trail, we then express that the pre-condition holds and the post-condition fails to hold. We also construct formulas that check if there is any memory access violation during the run of P (e.g. free-ing locations twice, dereferencing a null pointer, etc.).

Syntax of programs. Let us define the syntax of a basic programming language manipulating heaps and data; more complex constructs can be defined by combining these statements appropriately. Let Var be a countable set of *pointer variables*, F be a countable set of *structural pointer fields*, and data be a *data field*. A *condition* is defined as follows: (for technical reasons, negations are pushed all the way in):

$$\psi \in \text{Cond} ::= \gamma(q^1.\text{data}, \dots, q^k.\text{data}) \mid \neg\gamma(q^1.\text{data}, \dots, q^k.\text{data}) \\ \mid p == q \mid p \neq q \mid p == \text{nil} \mid p \neq \text{nil} \mid \psi_1 \wedge \psi_2 \mid \psi_1 \vee \psi_2$$

where $p, q, q^1, \dots, q^k \in \text{Var}$, and γ is a predicate over data values. The set of statements Stmt defined over Var , F , and data is defined as follows:

$$s \in \text{Stmt} ::= p := \text{new} \mid \text{free}(p) \mid \text{assume}(\psi) \mid p := \text{nil} \mid \\ p := q \mid p.f := q \mid p := q.f \mid p.\text{data} := h(q^1.\text{data}, \dots, q^k.\text{data})$$

where $p, q, q^1, \dots, q^k \in \text{Var}$, $f \in F$, h is a function over data, and ψ is a condition. A *program* P over Var , F , and data is a non empty finite sequence of statements $s_1; s_2; \dots; s_m$, with $s_i \in \text{Stmt}$.

The semantics of a program is the natural one and we skip its definition.

Let \mathcal{R} be a recursive data-structure, Pre, Post be two $\text{STRAND}_{\exists, \forall}$ formulas, and $P ::= s_1; s_2; \dots; s_m$ be a program. The configuration of the program at any point is given by a heap modeled as a graph, where nodes of the graph are assigned data values. For a program with m statements, let us fix the configurations to be G_0, \dots, G_m .

The trail. The idea is to capture the entire computation starting from a particular data-structure using a single data-structure. The main intuition is that if we run P over a graph $G_0 \in \text{Graph}(\mathcal{R})$ then a new class of recursive data-structures \mathcal{R}_P will define a graph G_{trail} which encodes in it G_0 , as well as all the graphs G_i , for every $i \in [m]$. G_{trail} has the nodes of G_0 plus m other fresh nodes (these nodes will be used to model newly created nodes P creates as well as to hold new data-values of variables that are assigned to in P). Each of these new nodes are pointed by a distinguished pointer variable new_i . Initially, these additional nodes are all inactive in G_0 . We build an MSO-defined unary predicate active_i that captures at each step i the precise set of active nodes in the heap. To capture the pointer variables at each step of the execution, we define a new unary predicate p_i , for each $p \in \text{Var}$ and $i \in [0, m]$. Similarly, we create MSO-defined binary predicates f_i for each $f \in F$ and $i \in [0, m]$, to capture structural pointer fields at step i . The heap G_i at step i is hence the graph consisting of all the nodes x of G_{trail} such that $\text{active}_i(x)$ holds true, and the pointers and edges of G_i are defined by p_i and f_i predicates, respectively.

Formally, fix a recursively defined data-structure $\mathcal{R} = (\psi_{\text{Tr}}, \psi_{\text{U}}, \{\alpha_p\}_{p \in \text{Var}}, \{\beta_f\}_{f \in F})$, with a monadic predicate α_{nil} , which evaluates to a unique NIL node in the data-structure. Then its trail with respect to the program P is defined as $\mathcal{R}_P = (\psi'_{\text{Tr}}, \psi'_{\text{U}}, \{\alpha'_p\}_{p \in \text{Var}'}, \{\beta'_f\}_{f \in F'})$ where:

- ψ'_{Tr} is designed to hold on all trees in which the first subtree of the root satisfies ψ_{Tr} and the second child of the root has a chain of $m - 1$ nodes where each of them is the second child of the parent.
- ψ'_{U} holds true on the root, on all the second child descendent of the root, and on all first child descendent on which ψ_{U} holds true.
- $\text{Var}' = \{\text{new}_i \mid i \in [m]\} \cup \{p_i \mid p \in \text{Var}, i \in [0, m]\}$, and
 - (1) α'_{new_1} holds only on the root, and α'_{new_i} holds true only on the $i + 1$ 'th descendent of the second child of the root, for every $i \in [m - 1]$.
 - (2) for every $p \in \text{Var}$ and $i \in [m]$, $\alpha'_{p_0} = \alpha_p$ and α'_{p_i} is defined as in Figure 2.
- $F' = \{f_i \mid f \in F, i \in [0, m]\}$, and for every $f \in F$ and $i \in [m]$, $\beta'_{f_0} = \beta_f$ and β'_{f_i} is defined as in Figure 2.

In Figure 2, the MSO formulas α'_{p_i} and β'_{f_i} are derived in the natural way from the semantics of the statements, except for the statement $p.\text{data} := h(q^1.\text{data}, \dots, q^k.\text{data})$. Although the semantics for this statement does not involve any structural modification of the graph (it changes only the data value associated p), we represent this operation by making a *new version* of the node pointed by p in order to represent explicitly the change for the data value corresponding to that node. We deactivate the node pointed by p_{i-1} and activate the dormant node pointed by new_i . All the edges in the graph and the pointers are rearranged to reflect this exchange of nodes.

In Figure 2, we also define two more MSO formulas, active_i and error_i , which are not part of the trail, where the first models the active nodes at step i , and the second expresses when an error occurs due to the dereferencing of a variable pointing to nil , respectively.

Handling data constraints. The trail \mathcal{R}_P captures all the structural modifications made to the graph during the execution of P . However, data constraints entailed by *assume* statements and data-assignments cannot be expressed in the trail as they are not expressible in MSO. We impose them in the STRAND formula. We define a formula φ_i for each statement index $i \in [m]$, where if s_i is not an assume or a data-assignment statement, then $\varphi_i = \text{true}$. Otherwise, there are two cases:

Handling assume assignments. If s_i is the statement $\text{assume}(\psi)$, then φ_i is the STRAND formula obtained by *adapting* the constraint φ to the i 'th stage of the trail. This is not hard, but is tedious, and we skip its definition. Constraints on data-variables asserted in the formula using data-logic constraints.

Handling data-assignments. The STRAND formula φ_i for a data-assignment statement $p.\text{data} := h(q^1.\text{data}, \dots, q^k.\text{data})$ is:

$$\varphi_i := \exists ex, ex_1, \dots, ex_k. p_i(ex) \wedge \\ \left(\bigwedge_{j \in [k]} q_{i-1}^j(ex_j) \right) \wedge \text{data}(ex) = h(\text{data}(ex_1), \dots, \text{data}(ex_k))$$

which translates s_i into STRAND making sure that it refers to the heap at step $i-1$.

Adapting pre- and post-conditions to the trail. The last ingredient that we need is to express the $\text{STRAND}_{\exists, \forall}$ formulas Pre and the negation of the Post on the trail \mathcal{R}_P . More specifically, we need to

<p>[p := new]: $\alpha'_{p_i}(x) = \alpha'_{new_i}(x), \quad \alpha'_{q_i}(x) = \alpha'_{q_{i-1}}(x), \quad \forall q \in Var \setminus \{p\},$ $\beta'_{f_i}(x, y) = \beta'_{f_{i-1}}(x, y), \quad active_i(x) = active_{i-1}(x) \vee \alpha'_{new_i}(x)$ $error_i = \mathbf{false}$</p>
<p>[free(p)]: $\alpha'_{z_i}(x) = (\alpha'_{z_{i-1}}(x) \wedge (\alpha'_{xnil_{i-1}}(x) \vee \neg \alpha'_{p_{i-1}}(x)))$ $\vee (\alpha'_{xnil_{i-1}}(x) \wedge \neg \alpha'_{z_{i-1}}(x))$ $\beta'_{f_i}(x, y) = (\beta'_{f_{i-1}}(x, y) \wedge \neg \alpha'_{p_{i-1}}(x))$ $\vee (\alpha'_{xnil_{i-1}}(y) \wedge \exists ex. (\beta'_{f_{i-1}}(x, ex) \wedge \alpha'_{p_{i-1}}(ex)))$ $active_i(x) = active_{i-1}(x) \wedge \neg \alpha'_{p_{i-1}}(x)$ $error_i = \exists x. (\alpha'_{p_{i-1}}(x) \wedge \alpha'_{xnil_{i-1}}(x))$</p>
<p>[p := nil]: $\alpha'_{p_i}(x) = \alpha'_{xnil_{i-1}}(x), \quad \alpha'_{z_i}(x) = \alpha'_{z_{i-1}}(x), \quad \forall z \in Var \setminus \{p\}$ $\beta'_{f_i}(x, y) = \beta'_{f_{i-1}}(x, y), \quad active_i(x) = active_{i-1}(x), \quad error_i = \mathbf{false}$</p>
<p>[p := q]: $\alpha'_{p_i}(x) = \alpha'_{q_{i-1}}(x), \quad \alpha'_{z_i}(x) = \alpha'_{z_{i-1}}(x), \quad \forall z \in (Var \setminus \{p\})$ $\beta'_{f_i}(x, y) = \beta'_{f_{i-1}}(x, y), \quad active_i(x) = active_{i-1}(x), \quad error_i = \mathbf{false}$</p>
<p>[p.f := q]: $\alpha'_{z_i}(x) = \alpha'_{z_{i-1}}(x), \quad \forall z \in Var$ $\beta'_{f_i}(x, y) = (\neg \alpha'_{p_{i-1}}(x) \wedge \beta'_{f_{i-1}}(x, y)) \vee (\alpha'_{p_{i-1}}(x) \wedge \alpha'_{q_{i-1}}(y))$ $\alpha'_{g_i}(x, y) = \alpha'_{g_{i-1}}(x, y), \quad \forall g \in (F \setminus \{f\})$ $active_i(x) = active_{i-1}(x), \quad error_i = \exists x. (\alpha'_{p_{i-1}}(x) \wedge \alpha'_{xnil_{i-1}}(x))$</p>
<p>[p := q.f]: $\alpha'_{p_i}(x) = \exists ex. (\alpha'_{q_{i-1}}(ex) \wedge \beta'_{f_{i-1}}(ex, x))$ $\alpha'_{q_i}(x) = \alpha'_{q_{i-1}}(x), \quad \forall q \in (Var \setminus \{p\})$ $\beta'_{f_i}(x, y) = \beta'_{f_{i-1}}(x, y)$ $\alpha'_{g_i}(x, y) = \alpha'_{g_{i-1}}(x, y), \quad \forall g \in (F \setminus \{f\})$ $active_i(x) = active_{i-1}(x), \quad error_i = \exists x. (\alpha'_{q_{i-1}}(x) \wedge \alpha'_{xnil_{i-1}}(x))$</p>
<p>[assume(ψ)]: $\alpha'_{q_i}(x) = \alpha'_{q_{i-1}}(x), \forall q \in Var, \quad \beta'_{f_i}(x, y) = \beta'_{f_{i-1}}(x, y), \forall f \in F$ $active_i(x) = active_{i-1}(x), \quad error_i = \exists x. \bigvee_{p \in Var^\psi} (\alpha'_{p_{i-1}}(x) \wedge \alpha'_{xnil_{i-1}}(x))$ <p style="text-align: center; margin-top: 5px;">where Var^ψ is the set of all variables occurring in ψ.</p></p>
<p>[p.data := h(q^1.data, ..., q^k.data)]: $\alpha'_{p_i}(x) = \alpha'_{new_i}(x), \quad \alpha'_{q_i}(x) = \alpha'_{q_{i-1}}(x), \quad \forall q \in Var \setminus \{p\}$ $\beta'_{f_i}(x, y) = (\beta'_{f_{i-1}}(x, y) \wedge \neg \alpha'_{p_{i-1}}(x))$ $\vee (\alpha'_{new_i}(y) \wedge \exists ex. (\beta'_{f_{i-1}}(x, ex) \wedge \alpha'_{p_{i-1}}(ex)))$ $active_i(x) = (active_{i-1}(x) \wedge \neg \alpha'_{p_{i-1}}(x)) \vee \alpha'_{new_i}(x)$ $error_i = \exists x. \left(\bigvee_{z \in \{p, q^1, \dots, q^k\}} (\alpha'_{z_{i-1}}(x) \wedge \alpha'_{xnil_{i-1}}(x)) \right)$</p>

Figure 2. Predicates defining the new data-structure.

adapt Pre to the trail for index 0, which corresponds to the original graph, i.e. the predicates p are replaced with p_0 , for every $p \in Var$, and the edge predicates f with f_0 , for every $f \in F$. Moreover, whenever we refer to a node in the graph we need to be sure that node is active which can be done by using the predicate $active_0(x)$ which holds true if x is in the first subtree of the root and $\psi'_U(x)$ holds. A

similar transformation is done for the formula $\neg Post$, where now we consider pointers, edge labels, and active nodes at the last step m . Let $Pre_{\mathcal{R}_P}$ (resp., $Post_{\mathcal{R}_P}$) be the STRAND formula corresponding to the adaptation of Pre (resp., $Post$)

Reduction to satisfiability problem on the trail. It is easy to see that an error occurs during the execution of P on a graph defined through \mathcal{R} that satisfies Pre if the following STRAND formula is satisfiable on the trail \mathcal{R}_P :

$$Error = \bigvee_{i \in [m]} (Pre_{\mathcal{R}_P} \wedge \bigwedge_{j \in [i-1]} \varphi_j \wedge error_i)$$

Similarly, the Hoare-triple is not valid iff the following STRAND formula is satisfiable on the trail:

$$Violate_{Post} = Pre_{\mathcal{R}_P} \wedge \left(\bigwedge_{j \in [m]} \varphi_j \right) \wedge \neg Post_{\mathcal{R}_P}$$

THEOREM 6.1. *Let P be a program, \mathcal{R} be a recursive data-structure, and $Pre, Post$ be two STRAND $_{\exists, \vee}$ formulas over Var, F , and **data**. Then, there is a graph $G \in Graph(\mathcal{R})$ that satisfies Pre and where either P terminates with an error or the obtained graph G' does not satisfy $Post$ iff the STRAND formula $Error \vee Violate_{Post}$ is satisfiable on the trail \mathcal{R}_P .*

7. Evaluation

7.1 Implementation

In this section, we demonstrate the effectiveness and practicality of the decision procedures for STRAND by checking verification conditions generated in proving properties of several heap-manipulating programs. Given pre-conditions, post-conditions and loop-invariants, each linear block of statements of a program yields a Hoare-triple, which is manually translated into a STRAND formula ψ over trees and integer arithmetic, as a verification condition.

The decision procedure for STRAND implements the decision procedure for the semantically defined fragment STRAND $_{dec}^{sem}$. Given a STRAND formula, our procedure will first determine if it is in the semantic decidable fragment, and if not, will halt and report that satisfiability of the formula is not checkable. When given a formula in the syntactic fragment STRAND $_{dec}$, this procedure will always succeed, and the decision procedure will determine satisfiability of the formula.

The decision procedure consists of a structural phase, where we determine whether the number of minimal models is finite, and if so, determine a bound on the size of the minimal models. This phase is effected by using MONA [13], a monadic second-order logic solver over (strings and) trees. In the second data-constraint solving phase, the finite set of minimal models, if any, are examined by the data-solver Z3 [9] to check if they can be extended with data-values to satisfy the formula.

Instead of building an automaton representing the minimal models and then checking it for finiteness, we check the finiteness formula $MinModel'_{\psi}$ using WS2S, supported by MONA, which is a monadic second-order logic over *infinite* trees with set-quantification restricted to finite sets. By quantifying over a finite universe U , and transforming all quantifications to be interpreted over U , we can interpret $MinModel'_{\psi}$ over all finite trees. Let us denote this emulation as $MinModel'_{U, \psi}$. The finiteness condition can now be checked by asking if *there exists a finite set B such that any minimal model for ψ is contained within the nodes of B* :

$$\exists Bound \forall U \forall Q_{a(a \in \Sigma)} (MinModel'_{U, \psi} \Rightarrow (U \subseteq Bound))$$

This formula has no free-variables, and hence either holds on the infinite tree or not, and can be checked by MONA. This formula evaluates to **true** iff the formula is in STRAND $_{dec}^{sem}$.

We also follow a slightly different procedure to synthesize the data-logic formula. Instead of extracting each minimal model, and

Program	Verification condition	Structural solving (MONA)					Data-constraint Solving (Z3 with QF-LIA)			
		in $\text{STRAND}_{dec}^{sem}$? (finitely-many minimal models)	#States	Final BDD size	Time(s)	Graph model exists?	Bound (#Nodes)	Formula size (KB)	Satisfiable?	Time(s)
sorted-list-search	before-loop	Yes	67	264	0.34	No	-	-	-	-
	in-loop	Yes	131	585	0.59	No	-	-	-	-
	after-loop	Yes	67	264	0.18	No	-	-	-	-
sorted-list-insert	before-head	Yes	73	298	1.66	Yes	5	6.2	No	0.02
	before-loop	Yes	259	1290	0.38	No	-	-	-	-
	in-loop	Yes	1027	6156	4.46	No	-	-	-	-
	after-loop	Yes	146	680	13.93	Yes	7	14.5	No	0.02
sorted-list-insert-error	before-loop	Yes	298	1519	0.34	Yes	7	9.5	Yes	0.02
sorted-list-reverse	before-loop	Yes	35	119	0.24	No	-	-	-	-
	in-loop	Yes	513	2816	2.79	No	-	-	-	-
	after-loop	Yes	129	576	0.35	No	-	-	-	-
bubblesort	loop-if-if	Yes	2049	13312	7.70	No	-	-	-	-
	loop-if-else	Yes	1025	6144	6.83	No	-	-	-	-
	loop-else	Yes	1033	6204	2.73	Yes	8	22.2	No	0.02
bst-search	before-loop	Yes	52	276	5.03	No	-	-	-	-
	in-loop	Yes	160	1132	32.80	Yes	9	7.7	No	0.02
	after-loop	Yes	52	276	3.27	No	-	-	-	-
bst-insert	before-loop	Yes	36	196	1.34	No	-	-	-	-
	in-loop	Yes	68	452	9.84	No	-	-	-	-
	after-loop	Yes	20	84	1.76	No	-	-	-	-
left/right-rotate	bst-preserving	Yes	29	117	1.59	Yes	19	70.3	No	0.05

Figure 3. Results of program verification

checking if there is a data-extension for it, we obtain a *bound* on the size of minimal models, and ask the data-solver to check for any model within that bound. This is often a much simpler formula to feed to the data-solver.

In our current implementation, the MONA constraints are encoded manually, and once the bound is obtained, we write a program that outputs the Z3 constraints for the verification condition and the bound. The translation from STRAND to MONA formulas and the translation from STRAND formulas to Z3 formulas for any bound can be automated, and is a plan for the future.

7.2 Experiments

Figure 3 presents the evaluation of our tools on checking a set of programs that manipulate sorted singly-linked lists and binary search trees. Note that the binary search trees presented here are out of the scope of the logics HAVOC [16] and CSL [7].

The programs `sorted-list-search` and `sorted-list-insert` search and insert a node in a sorted singly-linked list, respectively, while `sorted-list-insert-error` is the insertion program with an intended error. The program `sorted-list-reverse` is a routine for in-place reversal of a sorted singly-linked list, which results in a reverse-sorted list, and `bubblesort` is the code for Bubble-sort of a list. The routines `bst-search` and `bst-insert` search and insert a node in a binary search tree, respectively, while the programs `left-rotate` and `right-rotate` perform rotations (for balancing) in a binary search tree.

For all these examples, a set of partial correctness properties including both structural and data requirements is checked. For example, assuming a node with value k exists, we check if both `sorted-list-search` and `bst-search` return a node with value k . For `sorted-list-insert`, we assume that the inserted value does not exist, and check if the resulting list contains the inserted node, and the sortedness property continues to hold. In the program `bst-insert`, assuming the tree does not contain the inserted node in the beginning, we check whether the final tree contains the inserted node, and the binary-search-tree property continues to hold. In `sorted-list-reverse`, we check if the output list is a valid list that is reverse-sorted. The code for `bubblesort` is

checked to see if it results in a sorted list. And the `left-rotate` and `right-rotate` codes are checked to see whether they maintain the property that maintain the binary search-tree property.

Note that each program requires checking several verification conditions (typically for the linear block from the beginning of the program to a loop, for the loop invariant linear block, and for the block from the loop invariant to the end of the program).

The experiments were conducted on a 2.2GHz, 4GB machine running Windows 7, and the formulas and results are available at <http://www.cs.uiuc.edu/~qiu2/strand>.

For the structural solving phase, we report first whether the verification condition falls within our semantic decidable fragment $\text{STRAND}_{dec}^{sem}$. *In fact, it turns out that all of our verification conditions can be written entirely in the syntactic decidable fragment STRAND_{dec} !*

We also report the number of states, the BDD sizes to represent automata, and the time taken by MONA to compute the minimal models. We report whether there were *any* models found; note that if the formula is unsatisfiable and there are no models, the Z3 phase is skipped (these are denoted by “-” annotations in the table for Z3).

For the data-constraint solving phase, we first report the number of nodes of the tree (or string) that is an upper bound for all minimal models. The Z3 formulas are typically large (but simple) as one can see from the size of the formulas in the table. We report whether Z3 found the formula to be satisfiable or not (all cases were unsatisfiable, except `sorted-list-insert-error`, as the Hoare-triples verified were correct), and the time it took to determine this.

The experimental results show that natural verification conditions tend to be expressible in the syntactic decidable fragment STRAND_{dec} . Moreover, the expressiveness of our logic allows us to write complex conditions involving structure and data, and yet are handled well by MONA and Z3. We believe that a full-fledged engineering of an SMT solver for $\text{STRAND}_{dec}^{sem}$ that answers queries involving heap structures and data is a promising future direction. Towards this end, an efficient *non-automata theoretic* decision procedure (unlike MONA) that uses search techniques (like SAT) instead of representing the class of all models (like BDDs and automata) may yield more efficient decision procedures.

8. Related Work

We first discuss related work that can reason with combinations of heaps and data. In handling heaps, first-order theories that can reason with restricted forms of the reachability relation for ensuring decidability are the most common. The work most closely related to our work is the logic in HAVOC, called LISBQ [16], that offers a reasoning with generic heaps combined with an arbitrary data-logic. The logic has restricted reachability predicates and universal quantification, but is syntactically severely curtailed, to obtain decidability. We find the restrictions on the syntax quite awkward, with *sort*-based restrictions in the logic. Furthermore, the logic cannot handle even simple constraints over trees with unbounded depth where the nodes are of the same sort (like a tree being a binary search tree). However, the logic is extremely efficient, as it uses no structural solver, but translates the structure-solving also to (the Boolean aspect of) the SMT solver. We gained a lot of insight into decidability by studying the expressive power of HAVOC, and we believe that STRAND generalizes some of the underlying ideas present in HAVOC to a much more powerful technique for decidability. The logic CSL [7] has a similar flavor as HAVOC, with similar sort-restrictions on the syntax, but generalizes to handle doubly linked lists, and allows size constraints on structures. The work reported in [5] gives a logic that extends an LTL-like syntax to define certain decidable logic fragments on heaps.

Rakamarić et al [23] propose an inference rule system for reasoning with restricted reachability (but this logic does not have universal quantification and cannot express disjointness constraints), and an SMT solver based implementation has been reported [24]. Restricted forms of reachability were first axiomatized in early work by Nelson [21]. Several mechanisms without quantification exist, including the work reported in [1, 25]. Automatic decision procedures that approximate higher-order logic using first-order logic, using approximate logics over sets and their cardinalities, have been proposed [15].

There is a rich literature on heap analysis without data. Since first-order logic over graphs is undecidable, decidable logics must either restrict the logic or the class of graphs. The closest work to ours in this realm is PALE [20], which restricts structures to be definable over tree-skeletons, similar to STRAND, and reduces problems to the MONA system [13]. Several approximations of first-order axiomatizations of reachability have been proposed: axioms capturing *local* properties [19], a logic on regular patterns that is decidable [28], among others.

Finally, separation logic [26] has emerged as a convenient logic to express heap properties of programs, and a decidable fragment (without data) on lists is known [4]. However, not many extensions of separation logics handle data constraints (see [18] which combines this logic for linked lists with arithmetic).

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